Super Rude Bear Resurrection Download] [serial Number]



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About This Game

Super Rude Bear Resurrection is an ultra-tight, masocore platformer that anyone can beat! Every time you die, your previous corpses stack up and you can jump on them, push them around and use them as platforms or meatshields. Each death makes the game slightly easier, but it's possible to beat the whole game without dying at all!

Rude Bear is a gangsta bear from East London who's been summoned back in time to medieval England to defeat his mortal nemesis, The Wizard. Face challenges so lethal, you'll (probably) need to be resurrected thousands of times to stand any chance of winning, and defeat the fearsome Guardians of each world.

Features:

- Sightseeing Run, jump and die your way through sprawling levels, facing fiendish challenges across seven diverse worlds, from ancient ruins to convulsing flesh dungeons.
- Unlimited Rudeness Enjoy an incredible 73 song Grime soundtrack by Deeco with a unique track in every level.
- **Super Streamable** Twitch Mode lets your viewers affect the gameplay, spam emotes onto your screen and talk through your Fairy companion.
- Gotta Go Fast Built from the ground up with speedrunners in mind. From ghosts and quick menus, to slow-mo Practice Mode and RNG toggle.

- **Rampant Replayablity** Discover Bonus levels, unlock absurdly difficult achievements, and beat your friends' scores in Marathon Mode (including Boss Rush!)
- **Insanely Tough** Crank the difficulty even higher by turning off corpses and checkpoints, or take on the ultimate challenge and try to beat the entire game with just one life.

Title: Super Rude Bear Resurrection Genre: Action, Indie Developer: Alex Rose Publisher: Alex Rose Games Release Date: 5 May, 2017

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Minimum:

OS: Windows XP SP2+

Processor: Intel Core 2 Duo 2.8GHz processor equivalent

Memory: 2 GB RAM

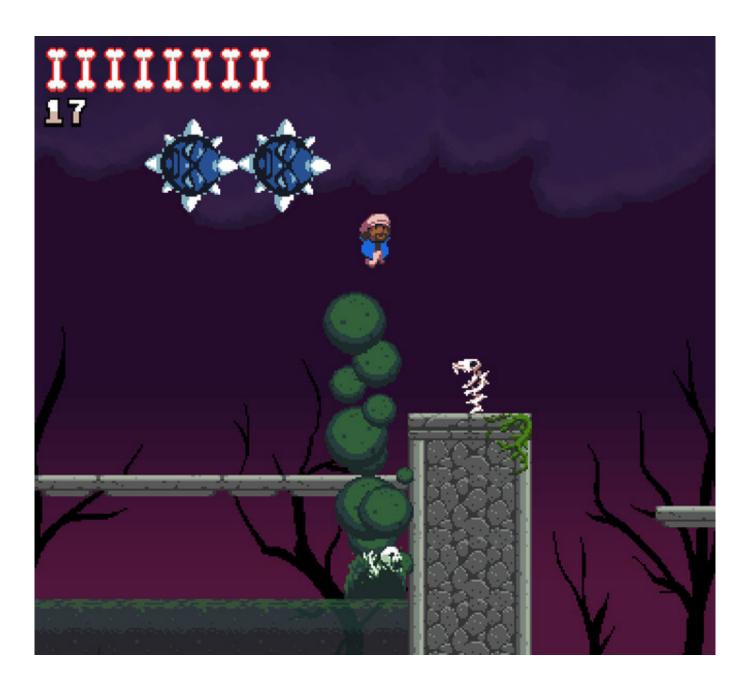
Graphics: Dedicated GPU, 1GB VRAM+

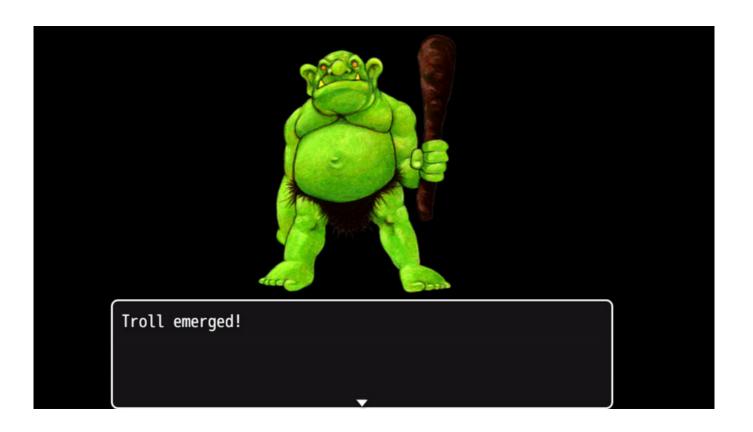
DirectX: Version 9.0c

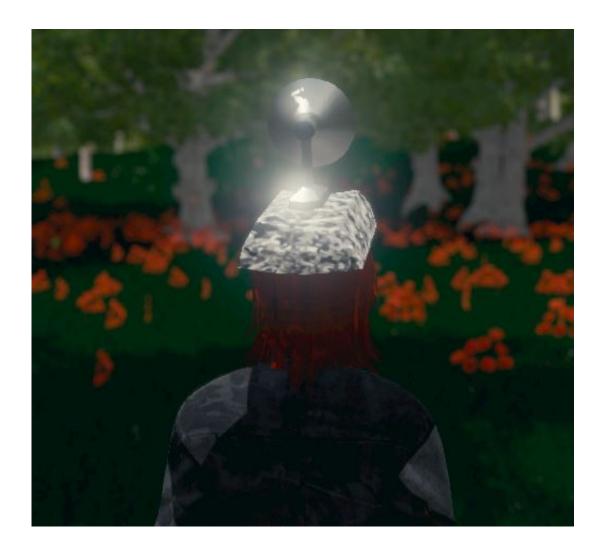
Storage: 3 GB available space

Additional Notes: Best enjoyed with a twin stick controller (e.g. Dualshock 4)

English, French, German, Russian, Italian, Polish, Korean, Simplified Chinese







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i love this game. OMG game is hardcore. In a good way you know. I like it. And I gonna beat it. Storyline seems to have several endings also, that's intriguing. So, looks nice so far. And worths it's price.. Very Early Access!

But so far So good!

Made me thing if Rimworld and Minecraft had a bany and it mostly took after Minecraft. This game looks good at first, and I like what it tries to do, but it needs alot of polish.

The missions have you grinding through levels you've already done. The resource trading system allows you to get the best equipment not even halfway through the game, making the aforementioned grinding even easier and more boring once you get past the initial difficulty curve.

It really needs an autofire feature. There are lots of strange interface quirks that weren't ironed out.

The music is cool at lest. I just got this game tonight and I think it deserves a review. I was looking for something a bit different that would pleasantly occupy my mind and Cyadonia just fits the bill. First off the game loads fast and has smooth transition between windowed and fullscreen. The intro is very clear and well done and there are a lot of puzzles. The puzzles are bright and fun, quite challenging and diverse and also pretty addictive, things run in a very fluid way. Cyadonia kind of reminds me of a game I played many years ago on PS1 which was by Net Yaroze called Pushy but saying that this game offers way more. I like the sounds, they're not annoying like in a lot of games that make me mute them. I'm thinking now should I play this while the rest of the family are around and have them hijack it off me as I know they will or should I save it for myself?... Either way I highly recommend this game if you enjoy puzzles.. I didn't like this game.

The combat isn't really accurate, with problems like the attack button not working from time to time when playing with a pad based on if there's a corpse around near the enemy you're attacking, though it also happened with the big enemies while playing in the arena and no enemy corpses around.

With a pad my character kept walking on the spot even after I stopped moving the stick/hitting the d-pad and I couldn't interact with the fighting trainer at the start. Had to resort to use the mouse, though that meant not having a mouse pointer when going in the menu (or at the start screen), which made quitting the arena after a game over quite annoying.

I didn't complete the game because after getting past the falling rocks part, some sort of problem/bug had me stuck there in cutscene mode and I really didn't feel like continuing on since I didn't have any fun while playing.

The only positive I can see is that the art is pleasing, but sadly that does nothing for the gameplay which I found really lacking.. like Death to Spies but more

Why dislike this game if it is free now?. cool cutiesy anime game with fun mini games like ddr a vast amout of skills and items to improve and custamise your avitar

better than most mmos for its gameplay and atmosphere. Its going to be a GREAT GAME. Keep up the good work and hard work also dont let the negative stuff get you down. You are doing a great job developing this game.. Just like eldritch, my favorite kind of game.

You start off with a stake and a nailgun. I accidently bought something worth all of my money and couldn't buy any nails. I still (Won?) the level.

It is so satisfying to lockpick chests and have all of your items replenished, so ammo isn't a problem (Just try not to kill everything you see because otherwise it will).

Every level you complete a mission you will be rewarded with vampire dust (Gained from killing elites, terrares and the weird exploding levetating vampires) which you can spend on the skill tree, ammo, research and weapons. I'm sure there's more you can spend it on.

The skill tree has NO useless skills. Maybe the more damage for stake if you use another melee weapon, but thats where the carry 4 weapons skill comes in.

Only con for me would be the screams of the damned vampires.

Overall, watch the steam greenlight gameplay to see if you would like it, as that has everything except the tutorial, A lot of the other missions and the AMAZING HAND CUSTOMIZATION.

Thanks for reading, and thanks for the amazing game.. Game would be fantastic, and would absoulutely recommend... But encountering constant ERROR after you die two or three times, and boots you out of the level losing all progress!!! :/

Please update ASAP!!! Please update ASAP!!!

Please update ASAP!!!

Please update ASAP!!!. So, Space Girls is a space shooter, basically you have a space ship, your planet is dying and In order to survive you have to undress the girl to take her to your planet. There are a few enimies that will try to kill you.

The game is VERY easy, the controls are basically the W,A,S,D to move and Space or Shift to shoot. Achievements are also easy to get, just complete the game and you will unlock all.

I only found 1 bug, which is, the game has 22 levels, but you can only select untill level 20, so if you lose on level 21, or 22, then you have to start again from level 20...

If you are going to buy this to use a uncensored patch (+18), forget it, Dev never replied to any of our comments, here or in any of their other games as far as i can see, they dont seems to fix bugs etc, so i dont think we will ever be able to get a +18 patch, unless someone in the community does it.

After all, i do recommend it, i didnt see any major bugs that make the game unplayable and its cheap and fun.. the fact that you need Karp of doom and Depths of hell to play the Demonspawn makes this completely worthless. Dont buy it if you want the demonspawn, unless you have Karp of doom and Depths of hell

-love Bill Cipher

Super Rude Bear Resurrection - New Gauntlet Update and \$250 prize announcement!: https://www.youtube.com/watch?v=NgZboidWO-8

Hey guys! To celebrate GDQ, I've teamed up with speedrunning youtuber <u>EZScape</u> to announce a super hard \$250 challenge for Rude Bear, since the previous stupidly difficult Rainbow Challenge still hasn't been completed (though people are getting close), there's a new update with a massive new level, and there's a month long competition to win some dollar (USD).

The game is 50% off on Steam for the next fortnight, and the winner is the person who gets:

- The fastest time streamed on Twitch and highlighted
- With the ingame timer and audio on
- By 12PM PT on the 6th of February 2019
- Without using hacks/major glitches
- Either emailed to <u>alex@alexrosegames.com</u> or DMed to <u>@AlexRoseGames</u>

T&Cs are here: <u>http://alexrosegames.com/SRBRGauntletT&Cs.pdf</u>

Alex. **Newgrounds announce SRBR art competition!**: Hey guys,

Newgrounds have announced an art contest for SRBR, with Steam keys to give away as prizes!

If you've got some artistry in your veins, feel free to try and win a copy of SRBR for you or your friends, the results are going to be judged by myself!

Here's a link to the compo for more info: http://www.newgrounds.com/bbs/topic/1423211

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